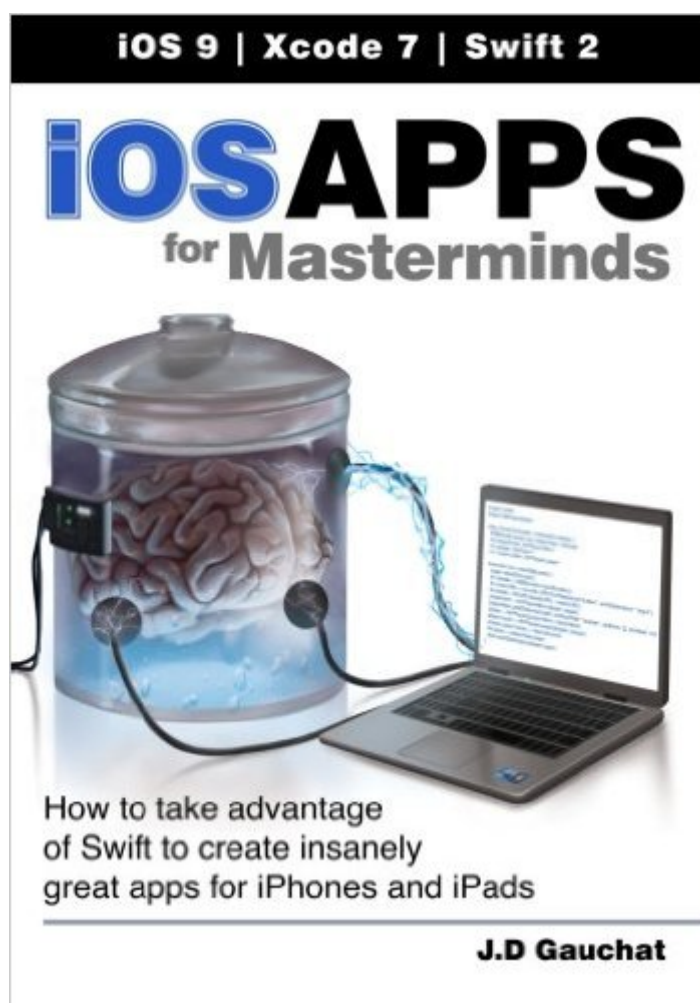


The book was found

# IOS Apps For Masterminds: How To Take Advantage Of Swift To Create Insanely Great Apps For iPhones And iPads



## Synopsis

iOS Apps for Masterminds leads the reader step by step to gain essential knowledge and to master complex subjects necessary to create applications for Apple devices. After reading this book, you will know how to program in Swift, how to design user interfaces, and how to work with the most powerful frameworks available for the construction of modern applications. This book is not an introduction, but instead a complete course that will teach you how to build insanely great applications from scratch. Every chapter explores both basic and complicated concepts of computer programming, the Swift language, and app development. The information is supported by fully functional examples to guide beginners and experts through every single framework included in the iOS SDK. The examples are distributed throughout the book in a specific order to gradually introduce complex topics and make them accessible to everyone. The goal of iOS Apps for Masterminds is to make you familiar with the most advanced technologies for app development. It was designed to prepare you for the future, and was written for the genius inside you, for Masterminds. This book includes: Introduction to Swift, Swift Paradigm, Foundation Framework, UIKit Framework, Auto Layout, Size Classes, Navigation Controllers, Scroll Views, Table Views, Collection Views, Split View Controller, Alert Views, Notifications, Files, Archiving, Core Data, iCloud, Core Graphics and Quartz 2D, Core Animation, AVFoundation, Camera and Photos Library, Web Views, Contacts, Sensors, MapKit, Gesture Recognizers, Timers, Operation Queues, Error Handling, Image and Video, Internationalization...and more!

iOS app development with iOS 9, Xcode 7 and Swift 2

App development, Swift programming, Create apps, Create app, iPhone apps, Build app, Swift language, develop application, Objective-C, Apple development, iOS development, iOS Apps, Program apps.

## Book Information

Series: For Masterminds

Paperback: 812 pages

Publisher: CreateSpace Independent Publishing Platform; 1 edition (March 10, 2016)

Language: English

ISBN-10: 153049494X

ISBN-13: 978-1530494941

Product Dimensions: 7 x 1.8 x 10 inches

Shipping Weight: 3.8 pounds (View shipping rates and policies)

Average Customer Review: 5.0 out of 5 stars Â Â See all reviews Â (2 customer reviews)

Best Sellers Rank: #946,792 in Books (See Top 100 in Books) #112 in Books > Computers & Technology > Programming > Languages & Tools > Swift #567 in Books > Computers & Technology > Mobile Phones, Tablets & E-Readers > Programming & App Development

## Customer Reviews

The introduction to Swift was a little bit long, but I guess it is intended for beginners. If you already know the basics you can ignore it. The rest is gold.

good book

[Download to continue reading...](#)

iOS Apps for Masterminds: How to take advantage of Swift to create insanely great apps for iPhones and iPads How to Take Advantage of the People Who Are Trying to Take Advantage of You: 50 Ways to Capitalize on the System (Take the Advantage Book 1) Drone, Glitch and Noise: Making Experimental Music on iPads and iPhones (Apptonica Music App Series Book 1) iOS Animations by Tutorials Second Edition: Updated for Swift 2.2: iOS 9 and Swift 2.2 Edition iOS 9 App Development Essentials: Learn to Develop iOS 9 Apps Using Xcode 7 and Swift 2 The iOS Apprentice (Fourth Edition): Beginning iOS Development with Swift 2 iOS 10 Programming Fundamentals with Swift: Swift, Xcode, and Cocoa Basics Learn to Code in Swift: The new language of iOS Apps Taylor Swift: The Ultimate Fan Book 2015: Taylor Swift Facts, Quotes and Quiz (Taylor Swift Fan Books) (Volume 2) Taylor Swift: The Ultimate Fan Book 2015: Taylor Swift Facts, Quiz and Quotes (Taylor Swift Fan Books) Swift Programming Artificial Intelligence: Made Easy, w/ Essential Programming Learn to Create your \* Problem Solving \* Algorithms! TODAY! w/ Machine ... engineering, r programming, iOS development) Book 1: Diving In - iOS App Development for Non-Programmers Series: The Series on How to Create iPhone & iPad Apps Book 2: Flying With Objective-C - iOS App Development for Non-Programmers: The Series on How to Create iPhone & iPad Apps The iOS 5 Developer's Cookbook: Core Concepts and Essential Recipes for iOS Programmers (3rd Edition) (Developer's Library) iOS Programming: Starter Guide: What Every Programmer Needs to Know About iOS Programming Swift: Programming, Master's Handbook; A TRUE Beginner's Guide! Problem Solving, Code, Data Science, Data Structures & Algorithms (Code like a PRO in ... engineering, r programming, iOS development) Test-Driven iOS Development with Swift Swift Fundamentals: The Language of iOS Development Swift iOS 24-Hour Trainer Learning Mobile App Development: A Hands-on Guide to Building Apps with iOS and Android

